



Rupert's chums have been trapped in the Ice Castle. Cartoon animation and lots of jolly skating as Rupert dashes to the rescue.



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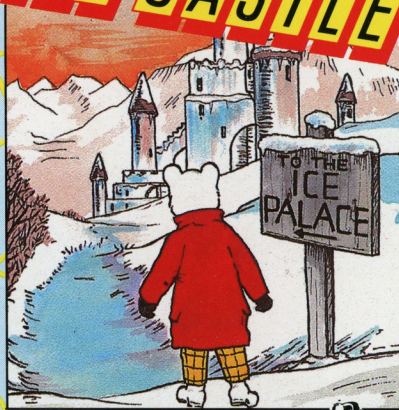


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RUPERT AND THE ICE CASTLE



BUG-BYTE



RUPERT AND THE ICE CASTLE

programmed by
T a s k s e t

THE GAME

Jack Frost's sister Jenny has been up to her mischievous tricks again. Rupert's friends, Bingo, Edward Trunk, Algy and Badger Bill have all been frozen by Jenny while they were visiting Jack at the Ice Castle. Rupert has a stock of magic ice pills which will revive his friends. He must find his friends in the Castle and give them an ice pill in order to set them on their way back to Nutwood. Jenny Frost has set some traps for Rupert - help him avoid the falling icicles, slippery skates, Jack-in-a-boxes and snowmen. Each time he is hit by an obstacle he will lose an ice pill. No ice pill and Rupert himself will freeze. There are three levels of play and each scene within those levels presents Rupert with a different set of problems. On the third level Rupert will find warm clothes scattered about the Ice Castle which will help him keep warm as he searches for his friends. He can run, jump, duck to avoid snowballs and even slide along ice patches. Help Rupert find his way through the Ice Castle and set his friends free on the road to Nutwood.

LOADING

Shift/Run Stop and press Play on the recorder

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